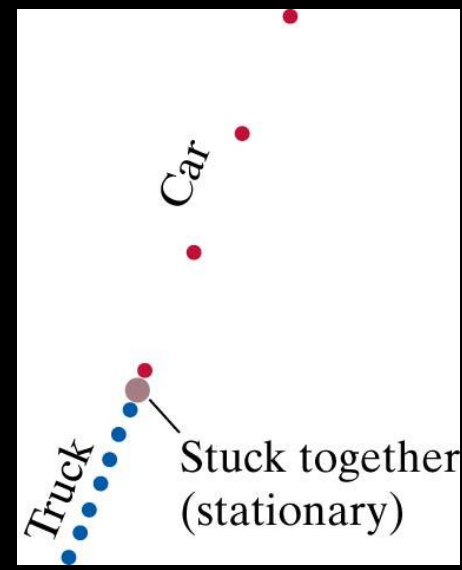
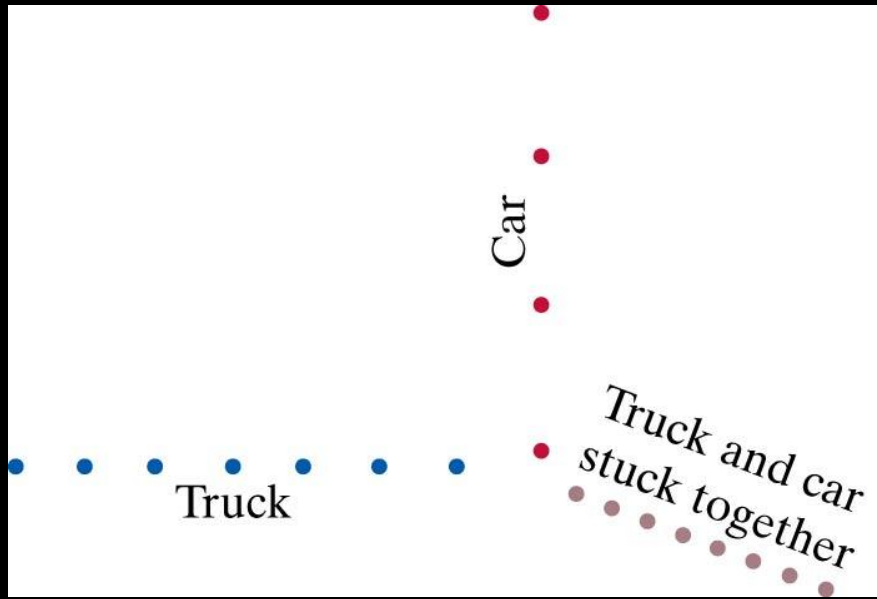


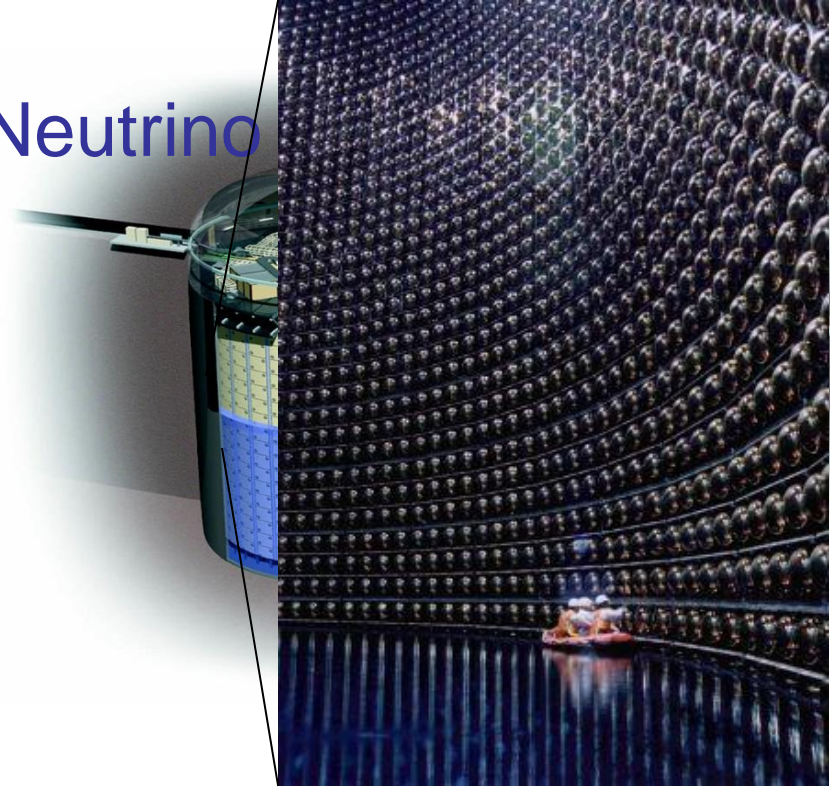
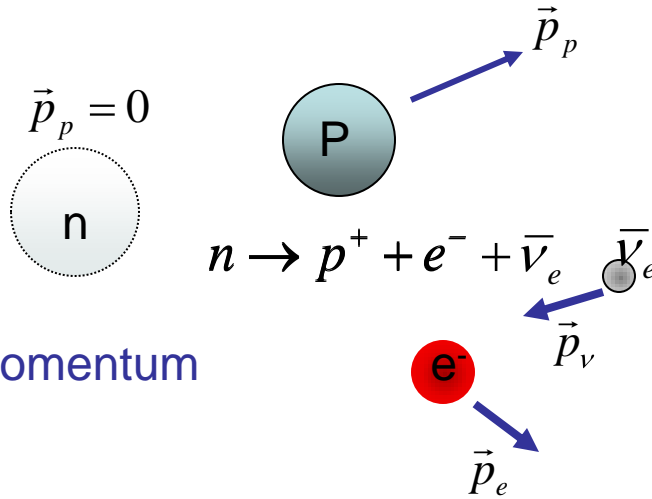
* For each part of these problems, be very careful about what you choose as the system and what you are using as initial and final states.

Collisions & Center of Mass



But First:

Deducing the invisible particle: Neutrino



Conservation of Momentum

$$\vec{p}_p + \vec{p}_e \neq 0$$

$$\vec{p}_p + \vec{p}_e + \vec{p}_v = 0$$

Must be another particle with missing energy & momentum

Charge is conserved and detectors can't see it – must be neutral

Sometimes energy and momentum *almost* conserved – must be nearly massless

Conservation of Energy

$$m_n c^2 \neq \sqrt{|p_e c|^2 + |m_e c^2|^2} + \sqrt{|p_p c|^2 + |m_p c^2|^2}$$

$$m_n c^2 = \sqrt{|p_e c|^2 + |m_e c^2|^2} + \sqrt{|p_p c|^2 + |m_p c^2|^2} + \sqrt{|p_v c|^2 + |m_v c^2|^2}$$

Memory Lane:

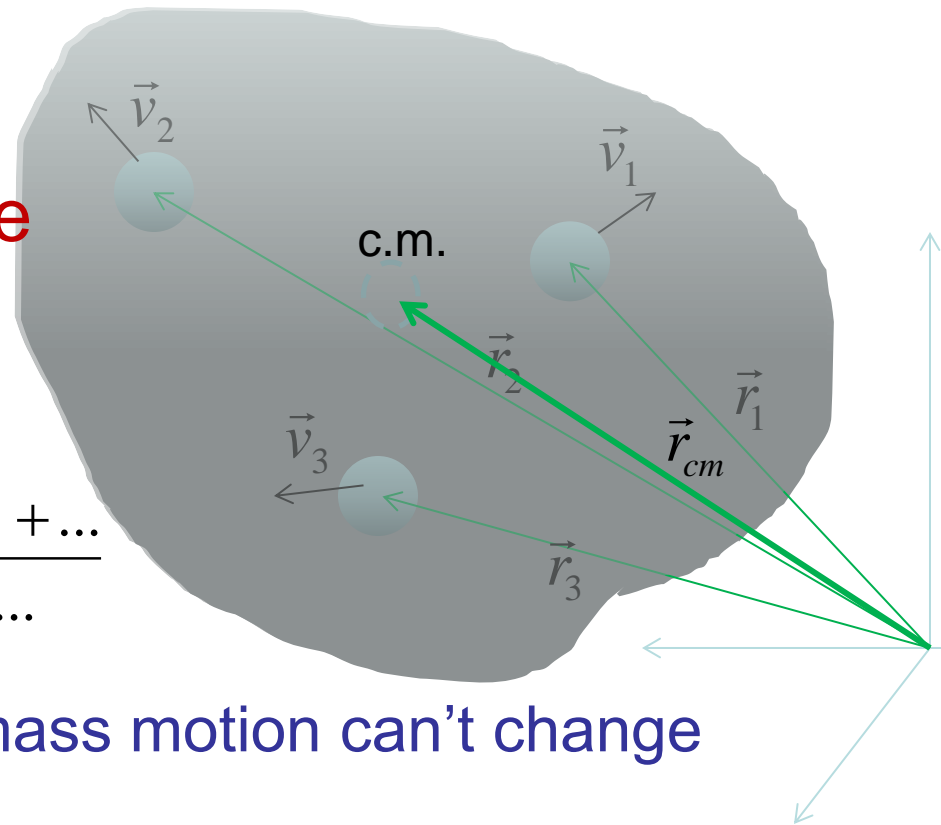
Multi-Particle System's Momentum and Center of Mass

$$\frac{d\vec{p}_{\text{system}}}{dt} = \vec{F}_{\text{net,ext}}$$

If no external force

$$\vec{p}_{\text{system}} \approx m_{\text{system}} \vec{v}_{\text{cm}} = \text{constant}$$

$$\vec{v}_{\text{cm}} \approx \frac{m_1 \vec{v}_1 + m_2 \vec{v}_2 + m_3 \vec{v}_3 + \dots}{m_1 + m_2 + m_3 + \dots}$$



If no external force, center-of-mass motion can't change

Often simpler to just focus on relative motion

Memory Lane: Multi-Particle System's Energy

Splitting up Kinetic

$$K_{total} = K_1 + K_2 + K_3 + \dots$$

$$K_{total} \approx \frac{1}{2} m_1 v_1^2 + \frac{1}{2} m_2 v_2^2 + \frac{1}{2} m_3 v_3^2 + \dots$$

Where $\vec{v}_1 = \frac{d}{dt} \vec{r}_1$, etc.

But $\vec{r}_1 = \vec{r}_{cm} + \vec{r}_{1 \leftarrow cm}$, etc.

so $\vec{v}_1 = \frac{d}{dt} \vec{r}_{cm} + \frac{d}{dt} \vec{r}_{1 \leftarrow cm}$

Or $\vec{v}_1 = \vec{v}_{cm} + \vec{v}_{1 \leftarrow cm}$, etc.

so

$$\begin{aligned} \frac{1}{2} m_1 v_1^2 &= \frac{1}{2} m_1 \left| \vec{v}_{cm} + \vec{v}_{1 \leftarrow cm} \right|^2 = \frac{1}{2} m_1 \left(v_{cm}^2 + 2 \vec{v}_{cm} \cdot \vec{v}_{1 \leftarrow cm} + v_{1 \leftarrow cm}^2 \right) \\ &= \frac{1}{2} m_1 v_{cm}^2 + m_1 \vec{v}_{cm} \cdot \vec{v}_{1 \leftarrow cm} + \frac{1}{2} m_1 v_{1 \leftarrow cm}^2 \end{aligned}$$

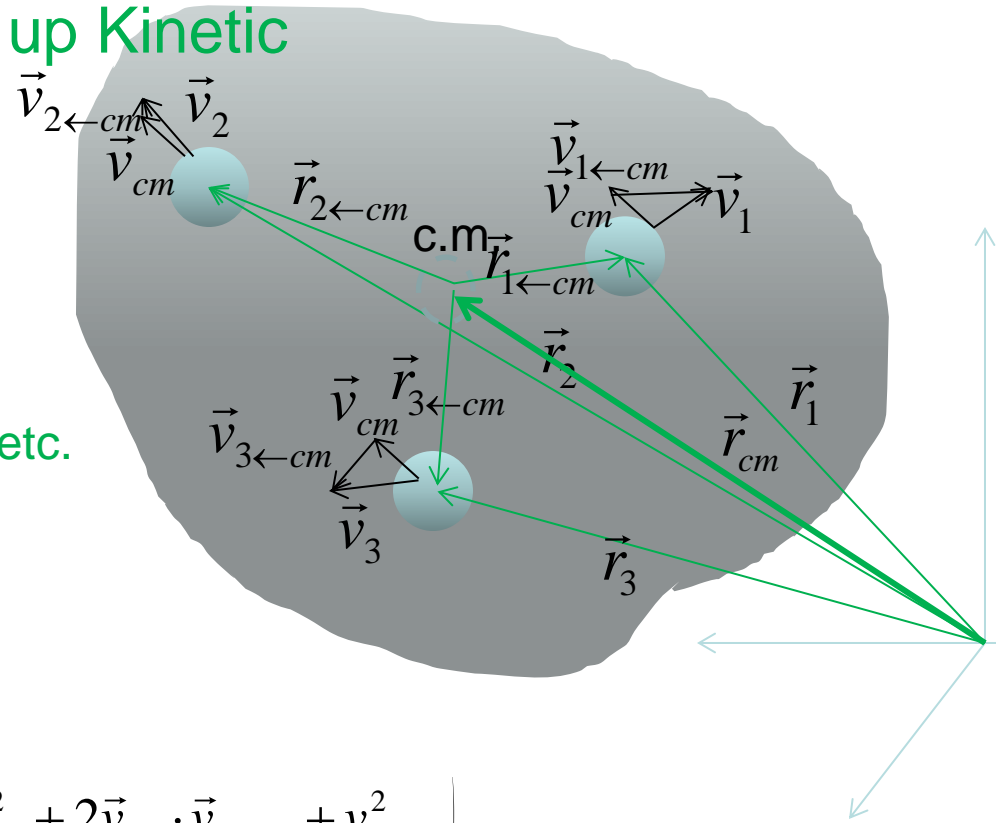
then $K_{total} \approx \frac{1}{2} \left(\sum_i m_i \right) v_{cm}^2 + \vec{v}_{cm} \cdot \left(\sum_i m_i \vec{v}_{i \leftarrow cm} \right) + \sum_i \left(\frac{1}{2} m_i v_{i \leftarrow cm}^2 \right)$

$$K_{total} \approx \frac{1}{2} m_{total} v_{cm}^2 + \sum_i \left(\frac{1}{2} m_i v_{i \leftarrow cm}^2 \right) \quad \text{recall } \vec{v}_{cm} = \frac{\sum_i m_i \vec{v}_i}{m_{total}}$$

recall $\vec{v}_1 = \vec{v}_{cm} + \vec{v}_{1 \leftarrow cm}$

so $\vec{v}_{1 \leftarrow cm} = \vec{v}_1 - \vec{v}_{cm}$

$$\sum_i m_i \left| \vec{v}_{i \leftarrow cm} - \vec{v}_{cm} \right| = \sum_i m_i \vec{v}_{i \leftarrow cm} - \left(\sum_i m_i \right) \vec{v}_{cm} = m_{total} \vec{v}_{cm} - m_{total} \vec{v}_{cm} = 0$$



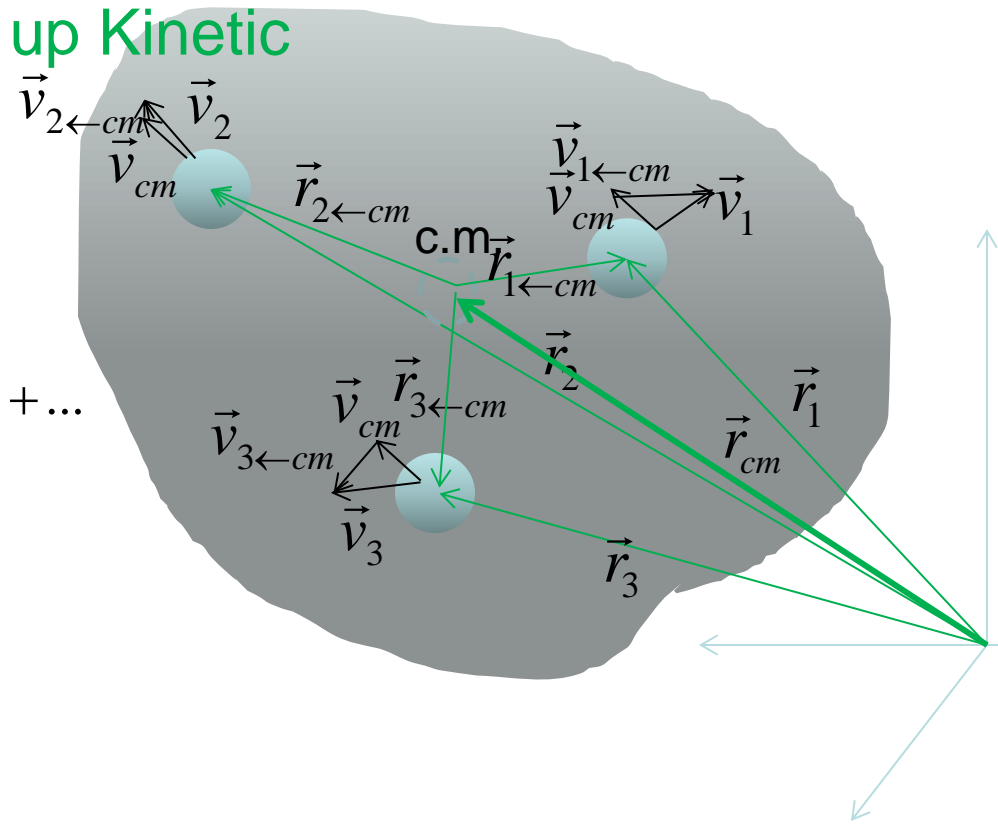
Memory Lane: Multi-Particle System's Energy

Splitting up Kinetic

$$K_{total} = K_1 + K_2 + K_3 + \dots$$

$$K_{total} \approx \frac{1}{2} m_1 v_1^2 + \frac{1}{2} m_2 v_2^2 + \frac{1}{2} m_3 v_3^2 + \dots$$

$$K_{total} \approx \frac{1}{2} m_{total} v_{cm}^2 + \frac{1}{2} m_1 v_{1 \leftarrow cm}^2 + \frac{1}{2} m_2 v_{2 \leftarrow cm}^2 + \dots$$

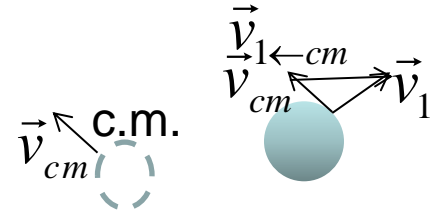
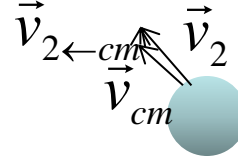


Center of Mass & Collisions Energy

$$K_{total} = K_1 + K_2 = K_{cm} + K_{1\leftarrow cm} + K_{2\leftarrow cm}$$

or

$$\frac{1}{2} m_1 v_1^2 + \frac{1}{2} m_2 v_2^2 = \frac{1}{2} m_{total} v_{cm}^2 + \frac{1}{2} m_1 v_{1\leftarrow cm}^2 + \frac{1}{2} m_2 v_{2\leftarrow cm}^2$$



$$\left. \begin{array}{l} \text{where } \vec{v}_{cm} = \frac{m_1 \vec{v}_1 + m_2 \vec{v}_2}{m_1 + m_2} = \text{constant} \\ \text{so } K_{cm} = \frac{1}{2} m_{total} v_{cm}^2 = \text{constant} \end{array} \right\} \begin{array}{l} \text{Regardless of whether collision} \\ \text{is elastic or inelastic} \end{array}$$

Before collision: $K_{1.i} + K_{2.i} = K_{cm} + K_{1\leftarrow cm.i} + K_{2\leftarrow cm.i}$

After collision: $K_{1.f} + K_{2.f} = K_{cm} + K_{1\leftarrow cm.f} + K_{2\leftarrow cm.f}$

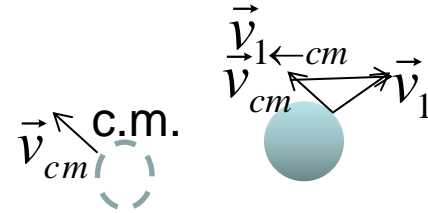
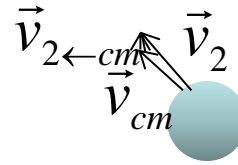
change: $\Delta |K_1 + K_2| = \Delta |K_{1\leftarrow cm.f} + K_{2\leftarrow cm.f}|$

If no external force, center-of-mass motion can't change
Only motion *relative* to center-of-mass can change

Center of Mass & Collisions

Momentum

$$\frac{m_1 \vec{v}_1 + m_2 \vec{v}_2}{m_1 + m_2} = \vec{v}_{cm} = \text{constant}$$



where

$$\vec{v}_1 = \vec{v}_{cm} + \vec{v}_{1 \leftarrow cm} \quad \vec{v}_2 = \vec{v}_{cm} + \vec{v}_{2 \leftarrow cm}$$

so

$$\frac{m_1 (\vec{v}_{cm} + \vec{v}_{1 \leftarrow cm}) + m_2 (\vec{v}_{cm} + \vec{v}_{2 \leftarrow cm})}{m_1 + m_2} = \vec{v}_{cm}$$

or

$$\frac{m_1 \vec{v}_{cm} + m_2 \vec{v}_{cm}}{m_1 + m_2} + \frac{m_1 \vec{v}_{1 \leftarrow cm} + m_2 \vec{v}_{2 \leftarrow cm}}{m_1 + m_2} = \vec{v}_{cm}$$

$$\left(\frac{m_1 + m_2}{m_1 + m_2} \right) \vec{v}_{cm} + \frac{m_1 \vec{v}_{1 \leftarrow cm} + m_2 \vec{v}_{2 \leftarrow cm}}{m_1 + m_2} = \vec{v}_{cm}$$

1

so $m_1 \vec{v}_{1 \leftarrow cm} + m_2 \vec{v}_{2 \leftarrow cm} = 0$

Before and after the collision

Regardless of whether collision is elastic or inelastic

$$m_1 \vec{v}_{1 \leftarrow cm| i} = -m_2 \vec{v}_{2 \leftarrow cm| i} \quad m_1 \vec{v}_{1 \leftarrow cm| f} = -m_2 \vec{v}_{2 \leftarrow cm| f}$$

Center of Mass & Collisions

Momentum & Energy

$$\vec{v}_1 = \vec{v}_{cm} + \vec{v}_{1 \leftarrow cm} \quad \vec{v}_2 = \vec{v}_{cm} + \vec{v}_{2 \leftarrow cm}$$

where

$$\frac{m_1 \vec{v}_1 + m_2 \vec{v}_2}{m_1 + m_2} = \vec{v}_{cm} = \text{constant}$$

Regardless of whether collision is elastic or inelastic

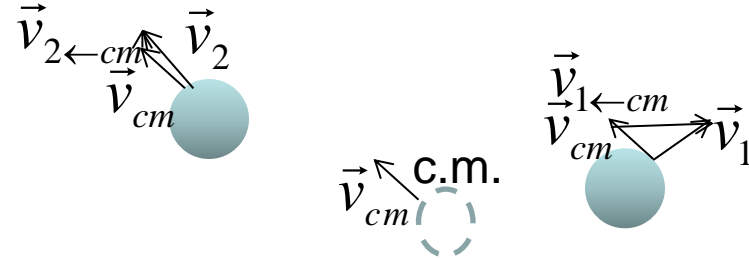
Momentum

$$\vec{p}_{1 \leftarrow cm| i} = -\vec{p}_{2 \leftarrow cm| i}$$

$$\vec{p}_{1 \leftarrow cm| f} = -\vec{p}_{2 \leftarrow cm| f}$$

Kinetic Energy

$$\Delta (K_1 + K_2) \neq \Delta (K_{1 \leftarrow cm.f} + K_{2 \leftarrow cm.f})$$



If no external force, center-of-mass motion can't change
Only motion *relative* to center-of-mass can change

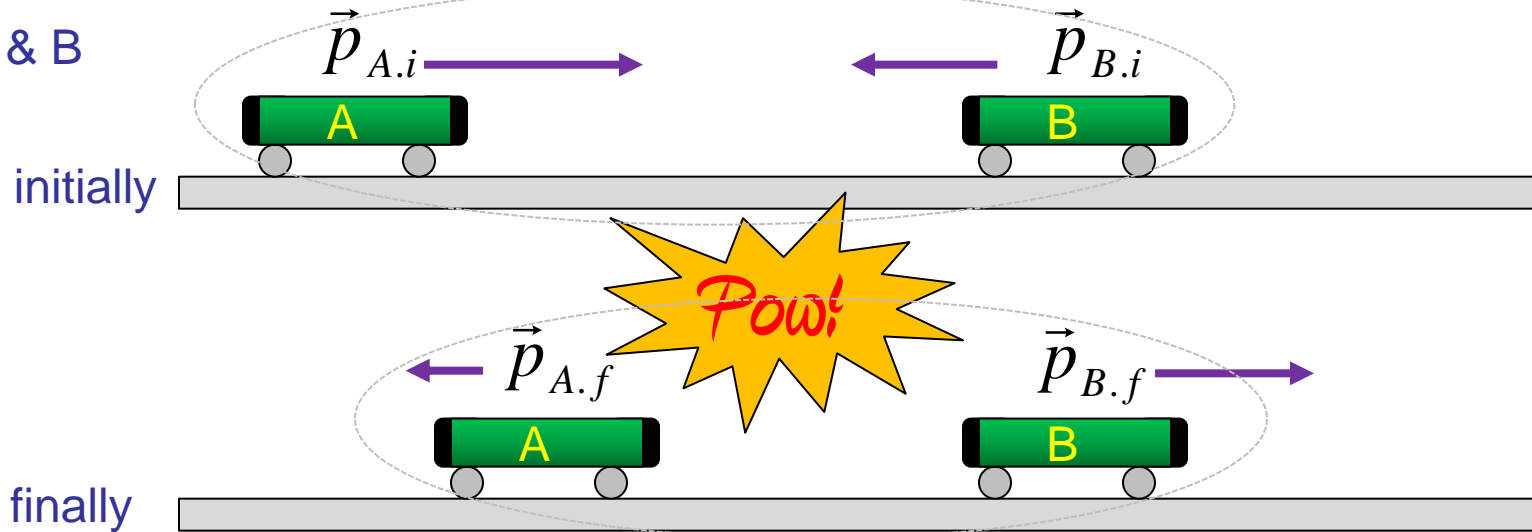
Strategy:

- Determine center of mass velocity
- subtract it out and calculate change (of relative motion)
- Then add it back in.

1-D Collision

Special Case: Perfectly Elastic (all internal changes 'bounce back')

System = carts A & B



Equation 1 $\Delta E_{A\&B} = \Delta K_A + \cancel{\Delta E_{A,int}} + \Delta K_B + \cancel{\Delta E_{B,int}} + \cancel{\Delta U_{A\&B}} = 0$

$$\left(\frac{p_{A,f}^2}{2m_A} - \frac{p_{A,i}^2}{2m_A} \right) + \left(\frac{p_{B,f}^2}{2m_B} - \frac{p_{B,i}^2}{2m_B} \right) \approx 0 \quad (v's \ll c)$$

Focus on
relative motion

$$\left(\frac{p_{A,f \leftarrow cm}^2}{2m_A} - \frac{p_{A,i \leftarrow cm}^2}{2m_A} \right) + \left(\frac{p_{B,f \leftarrow cm}^2}{2m_B} - \frac{p_{B,i \leftarrow cm}^2}{2m_B} \right) \approx 0$$

Equation 2

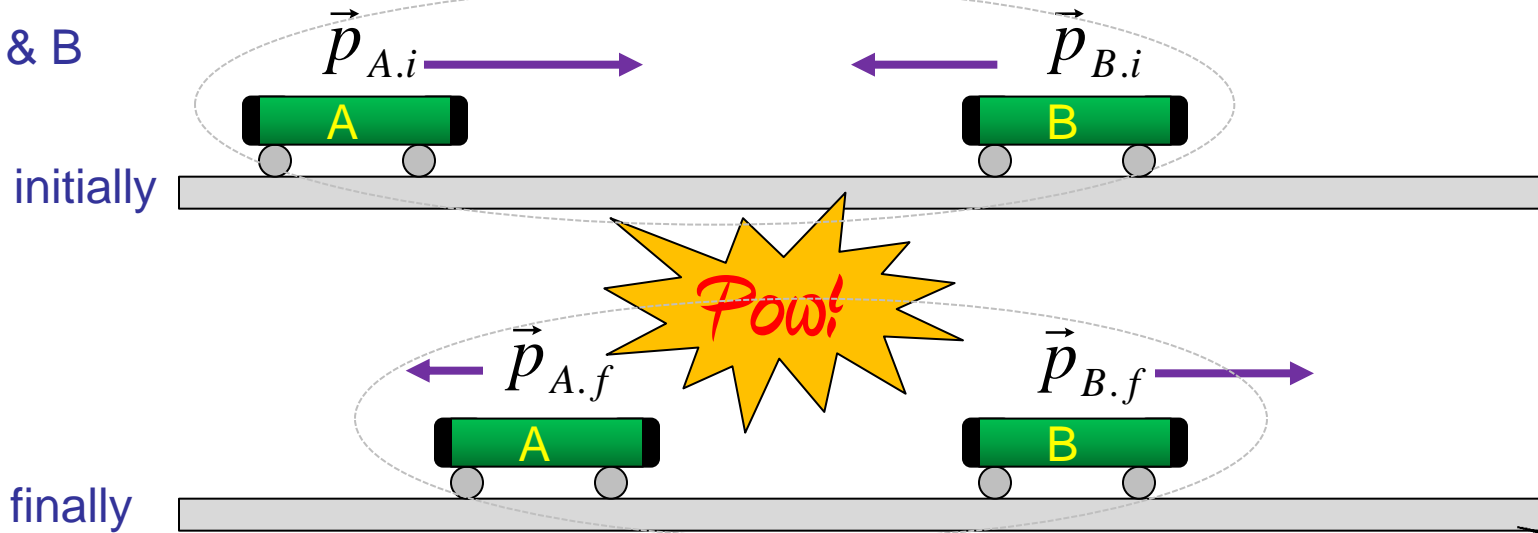
$$\vec{p}_{A,f} + \vec{p}_{B,f} = \vec{p}_{A,i} + \vec{p}_{B,i}$$

$$\vec{p}_{A,f \leftarrow cm} = -\vec{p}_{B,f \leftarrow cm} \quad \vec{p}_{A,i \leftarrow cm} = -\vec{p}_{B,i \leftarrow cm}$$

1-D Collision

Special Case: Perfectly Elastic (all internal changes 'bounce back')

System = carts A & B



Focus on

relative motion

$$\left(\frac{p_{A.f \leftarrow cm}^2}{2m_A} - \frac{p_{A.i \leftarrow cm}^2}{2m_A} \right) + \left(\frac{p_{B.f \leftarrow cm}^2}{2m_B} - \frac{p_{B.i \leftarrow cm}^2}{2m_B} \right) \approx 0$$

$$\vec{p}_{A.f \leftarrow cm} = -\vec{p}_{B.f \leftarrow cm} \quad \vec{p}_{A.i \leftarrow cm} = -\vec{p}_{B.i \leftarrow cm}$$

$$\left(\frac{p_{A.f \leftarrow cm}^2}{2m_A} - \frac{p_{A.i \leftarrow cm}^2}{2m_A} \right) + \left(\frac{p_{A.f \leftarrow cm}^2}{2m_B} - \frac{p_{A.i \leftarrow cm}^2}{2m_B} \right) \approx 0$$

$$p_{A.f \leftarrow cm}^2 \frac{1}{2} \left(\frac{1}{m_A} + \frac{1}{m_B} \right) = p_{A.i \leftarrow cm}^2 \frac{1}{2} \left(\frac{1}{m_A} + \frac{1}{m_B} \right)$$

$$p_{A.f \leftarrow cm}^2 = p_{A.i \leftarrow cm}^2$$

similarly

$$p_{B.f \leftarrow cm}^2 = p_{B.i \leftarrow cm}^2$$

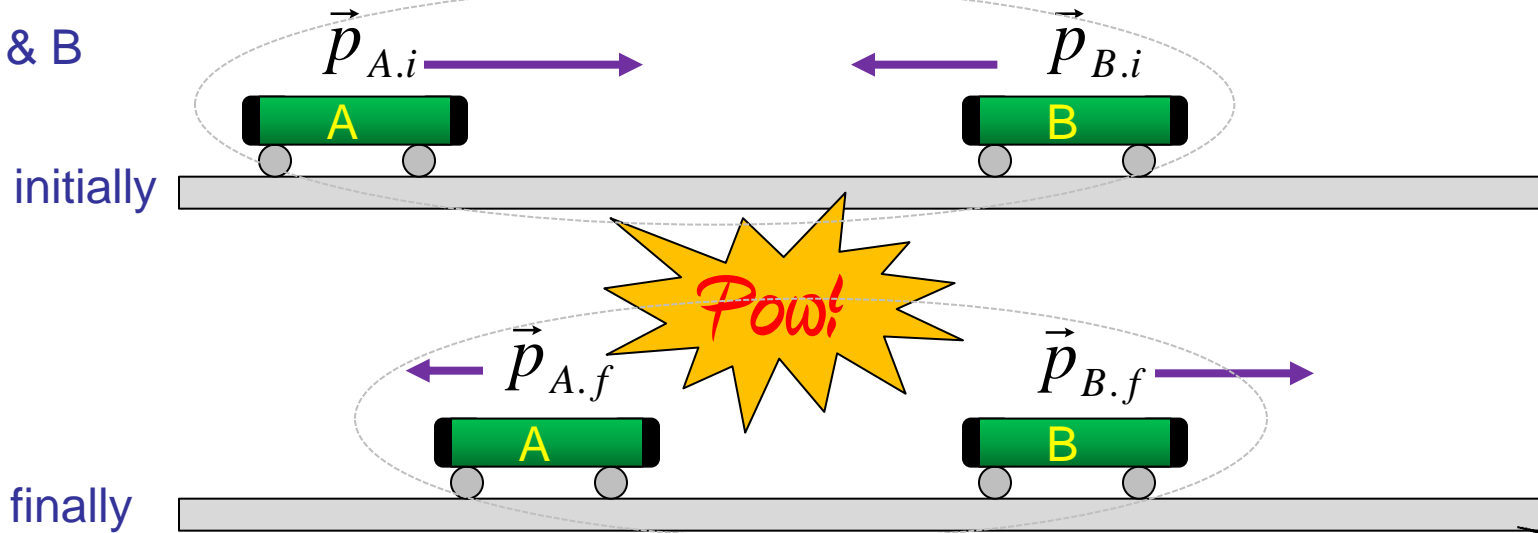
(true in 2 & 3-D too)

$v' \ll c$

1-D Collision

Special Case: Perfectly Elastic (all internal changes 'bounce back')

System = carts A & B



Focus on
relative motion

$$p_{A,f \leftarrow cm}^2 = p_{A,i \leftarrow cm}^2$$

similarly

$$p_{B,f \leftarrow cm}^2 = p_{B,i \leftarrow cm}^2$$

$v' \ll c$

In 1-D: if they actually hit

$$\vec{p}_{A,f \leftarrow cm} = -\vec{p}_{A,i \leftarrow cm}$$

similarly

$$\vec{p}_{B,f \leftarrow cm} = -\vec{p}_{B,i \leftarrow cm}$$

$$\vec{v}_{A,f \leftarrow cm} = -\vec{v}_{A,i \leftarrow cm}$$

$$\vec{v}_{B,f \leftarrow cm} = -\vec{v}_{B,i \leftarrow cm}$$

Add back in
CM velocity

$$\vec{v}_{A \leftarrow cm} = \vec{v}_A - \vec{v}_{cm}$$

$$\vec{v}_{B \leftarrow cm} = \vec{v}_B - \vec{v}_{cm}$$

$$\vec{v}_{A,f} - \vec{v}_{cm} = -\left(\vec{v}_{A,i} - \vec{v}_{cm}\right)$$

similarly

$$\vec{v}_{A,f} = 2\vec{v}_{cm} - \vec{v}_{A,i}$$

$$\vec{v}_{B,f} = 2\vec{v}_{cm} - \vec{v}_{B,i}$$

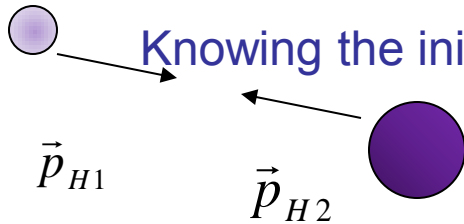
Center of Mass & Collisions

High Speeds



“gamma ray” = High energy photon

Knowing the initial momenta and masses, what's the mass of the excited He?



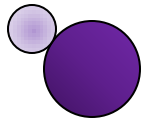
Stage 1

In center of mass frame

$$\vec{p}_{H1} + \vec{p}_{H2} = 0$$

$$E = \sqrt{|p_{H1}c|^2 + |m_{H1}c^2|^2} + \sqrt{|p_{H2}c|^2 + |m_{H2}c^2|^2}$$

$$E = \sqrt{|p_{H1}c|^2 + |m_{H1}c^2|^2} + \sqrt{|p_{H1}c|^2 + |m_{H2}c^2|^2}$$



Stage 2

$$E = m_{\text{He}^*}c^2 \quad E/c^2 = m_{\text{He}^*}$$

$$\vec{p}_{\text{He}} + \vec{p}_{\gamma} = 0$$

What's the final momentum?

$$E = \sqrt{|p_{\text{He}}c|^2 + |m_{\text{He}}c^2|^2} + \sqrt{|p_{\gamma}c|^2 + |m_{\gamma}c^2|^2}$$

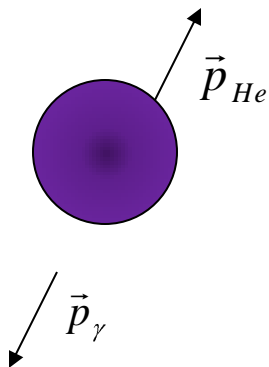
photon is massless

$$E = \sqrt{|p_{\gamma}c|^2 + |m_{\text{He}}c^2|^2} + p_{\gamma}c$$

$$(E - p_{\gamma}c)^2 = |p_{\gamma}c|^2 + |m_{\text{He}}c^2|^2$$

$$E^2 - 2Ep_{\gamma}c + |p_{\gamma}c|^2 = |p_{\gamma}c|^2 + |m_{\text{He}}c^2|^2$$

$$\frac{E^2 - |m_{\text{He}}c^2|^2}{2Ec} = p_{\gamma}$$



Stage 3

